



Programme

Saturday 9 March

08.45 - 09:30	Registration & Introduction
09.30 - 10.30.	1 Hugh Robjohns, <i>Technical Editor, Sound on Sound Magazine:</i> A renowned educator in broadcast technology, Hugh kicks-off the proceedings with an introduction to IP. What is AoIP, and why is it important to Sound Practitioners?
10.30 - 11.30	Coffee/tea break + trade show in the teaching block
11.30 - 12.30	2 Ian Prowse, <i>Vortex Communications:</i> Vortex Communications has long been a manufacturer and supplier of equipment for sending audio over public and leased lines and the development of AoIP technology now provides broadcast quality audio over easily-obtainable internet connections. Ian Prowse will give a history of the technologies and explain the options available to Sound Engineers today.
12.30 - 14.00	Lunch + trade show in the teaching block
14.00 - 15.00	3 Tim Hall, <i>broadcast systems integrator:</i> Video over IP is the current big thing in broadcast infrastructure. As a system designer of large scale IP-based networks used in multi-location broadcast centres, Tim will explain some of the problems he has to face and how to build network resilience. He will also go into some of the standards involved that allow video and audio systems to work together.
15.00 - 16.00	Coffee/tea break + trade show in the teaching block
16.00 - 17.30	4 Panel Discussion: AoIP, Past, Present and Future: Some of our speakers come together to discuss where we are at in terms of AoIP, how we got here, and consider what wonders are on the horizon - including new standards and how they might make life easier for the sound practitioner.
18.00	NFTS will close

Sunday 10 March

08.45 - 09.30	Registration for new arrivals, or you can pop along to the trade show before the 1st session and see how many hangovers there are.
09.30 - 10.30	5 Magnus Danielson, <i>Netinsight:</i> Netinsight provide IP connectivity to broadcasters for activities such as remote production. How is this achieved and how do broadcasters go about making this happen?
10.30 - 11.30	Coffee/tea break + trade show in the teaching block
11.30 - 12.30	6 Berny Carpenter & Tim Harrison, <i>Solid State Logic:</i> Solid State Logic are a leading audio console manufacturer and, like other manufacturers, have implemented AoIP technology in their products. Berny and Tim will explain some of the challenges that manufacturers face when deciding which AoIP technology to adopt and how to move forward with the broadcast IP standards as they evolve.
13.00 - 14.30	Lunch + trade show in the teaching block
14.30 - 15.30	7 Dan Solomon & Will Caine, <i>Terry Tew Sound & Light</i> A well-known supplier of audio solutions, Terry Tew Sound and Light are experts in implementing IP based solutions in the real and physical world. Dan and Will are on hand to explain some of the technical challenges they have to face when designing a large-scale system, and how to deal with problems when they appear. Anyone who works with IP systems, however small or large, will do well not to miss this session - which will include an extended Q&A.
approx 15.00	<i>Tea/coffee break will happen at an appropriate moment during session 7</i>
1700	End